## U10 (7v7) Prevent Opponent Building Out

Play 1 (Prevent Build Up)

## 3v3

Set up parallel fields up to $24 \times 16$-yds with a $6-y d$ goal line without goalkeepers at each end. Play 2v2 up to $3 v 3$. Free play. Restart with kick-ins.
Ask questions in breaks. Players play to find the answers and give them in a future break.

## Guided questions:

- How do you win the ball back quickly?
- What's the advantage of disrupting their build-up quickly?
Answers:
- Instead of dropping way back, form a compact block in the middle of the field and defend from there
- It keeps opponents away from our goal, and if we win the ball back, we're already in their half, in position to score a quick goal



## Practice (Prevent Moving Ball Up on Wings)

## 2v1

Set-up a fields as shown (up to $22 \times 18$-yds with full-size goal at each end). Play starts with a pass from the goalkeeper to set up a 1v1 on the field. Attacker attempts to score on goal at half-way line.
Defender tries to win ball and score in the goal defended by goalkeeper.
Rotate positions frequently.
Play 30-mins with 2-3 breaks.
Guided questions:

- How do you react to the goalkeeper's pass?
- What might happen if you just run fast at the attacker?
- How do you stop the attacker playing the ball past us?
Answers:
- Move forward, get close to the attacker and pressure the ball.
- They could play the ball past us.
- Move while the ball is moving; stay goal-side and take them on 1 v 1 .



## Modifications

- Less Challenging: Same as core activity, except attacker dribbles through goal on half-way line.
- More Challenging: Same as core activity, except goal at half-way line is 10 -yds wide.


## Play 2 (Game)

## $4 v 4$ up to 6v6

Set up a field with a half-way line that acts as the build-out line.
(If playing 6v6, divide field into thirds with two build-out lines.)

Mark out penalty areas (up to $12-y d s$ deep and 24 -yds wide) with a 6 -yd wide (fullsize) goal at each end.

Divide group in half and play a $4 v 4$ up to a $6 v 6$ game. (Think about game day shape when setting up teams.)


Guided Questions:

- How often did you win the ball back in the opponent's half?
- What do you need to do to win the ball more often?

Answers:

- (General question asked to focus player attention.)
- Defend higher up the field; get compact and stay compact; work together to put pressure on opponents.

Roadmap Moment:

- Defending - Prevent opponent from building out/up; win the ball back and score.

Player Actions:

- Steal.
- Get compact.
- Pressure/Cover/Balance.

Key Qualities:

- Read game/Make decisions/Use initiative.

Keywords/Phrases:

- Stay compact, pressure/cover, win back the ball.

